

# THE TRIBE

A new project concept by **Mediterranea**

8 - 16 MAY  
MENORCA



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## WELCOME TO "THE TRIBE"

An immersive experience in which each participant will become part of a small tribe that will evolve... or maybe not.

8 different tribes will try to go as far as possible and transform their small settlement into a great civilization.

Some tribes will flourish and grow until they become an empire, and others... others will just disappear.

Alliances, betrayals, wars...

who will lead their small tribe to glory?

Will it be you? I don't think so.



## OK BUT, WHAT'S THIS?

STONE AGE

SOMEWHERE  
IN BETWEEN

MEDIEVAL  
TIMES

Have you ever played one of those video games where you start with a small tribe in the Stone Age and you have to advance through the different ages of history?

Well, this is the same, but this time we will be the ones playing with you, and you will be the one trying to leave the Stone Age and move forward through time.

still interested? Keep reading.



## HOW DOES IT WORK?

Each day will be like a new age on Earth, and the tribes will try to evolve and progress faster than the rest. If they succeed, they will advance. If not, well, it was nice while it lasted.

Some activities will take place at night, such as the **Confrontation Bonfires!**

That's where there will be nominations to leave the tribe or to join a more powerful one.

Mobile phones will not be allowed during any activity, and participation is mandatory. **If you decide to join the tribe, you're joining with all the consequences.**



## ABOUT THE ACCOMMODATION

The Tribe will take place on the island of Menorca. An amazing island, but we hope that's not the only reason you want to come. If you want pictures from Menorca, look for them on Google. The accommodation is 10 minutes from the beach and 15 minutes from the historic city center, but with plenty of space for us to do our things and make this whole madness possible.

[YOU CAN TAKE A LOOK HERE.](#)



## PARTICIPANTS

We are looking for participants aged 18 to 30, and group leaders with no age limit. The participating countries are **Spain, Italy, Greece, Croatia, Malta, the Netherlands, Armenia, and Georgia.**

But during the project, these countries will not exist – **only the tribes will.**

So yes, you will bring food and drinks for the intercultural night, but it will be a tribal intercultural night. Each tribe will be a mix of nationalities. So traditional dances from your country can stay at home. There will be new dances.



## ⚠️ PARTICIPANTS WARNING ⚠️

This project is not for everyone. There is a place for kings, queens, warriors, and sorceresses... but not for tourists or NPCs!

Some activities will push participants outside their comfort zone, so if you decide to apply, you must be ready for (almost) anything.

Participation throughout the entire project is 100% mandatory. If you need to study or work, we're sorry, you'll have to stay at home. The immersion will be absolute, so **if you are not able to commit 100%, The Tribe is not for you.**



## THE TRIBES

Ok, enough, now it's time to explore the tribes. There are 10 different tribes, each with its own characteristics, strengths, and values. Each one is represented by its totem animal, and all of them will seek glory, or at least, not to disappear.

Choose carefully the tribe that represents you best, because not all of them will make it to Menorca, and to enter some of them, the fight will be fierce. Will you choose secret knowledge and fly high like the hawks? Or the discipline, strength, and courage of the unbreakable lions?





Cold and harsh as the winter in their lands, great warriors and people of few words. Shaped by unforgiving storms and endless nights, this tribe has learned to survive through discipline, loyalty, and silent strength. They move together like a wolf pack – alert, united, and fearless – guided by honor and the instinct to protect their own.

## THE WOLVES



This tribe lives in deep harmony with the natural world. Protectors of the land, they listen to the forests and feel their calling in every stone, leaf and shadow.

They are guided by intuition, balance, and respect for all living beings. Calm but powerful, they carry the strength of the bear in their spirit. Gentle when at peace, unstoppable when awakened.

## THE BEARS



They are people who believe deeply in magic. Like the serpent, they see what others often ignore. They value creativity above strength, intuition above noise, and inner power above all. Their minds are sharp, their culture is rich, and their hearts follow the pulse of the jungle. To understand them is to step into a world where every sound has meaning and every color tells a story.

THE SNAKES



This Tribe is known for their wisdom and their deep connection to the sky. They believe that every sign in the heavens carries a message. They move with the elegance of the falcon, fast and precise, and they lead with vision and confidence. Their ambition has no limits, they want to understand the world, improve it, and rise above any challenge that stands in their way.

## THE FALCONS



From the most remote corners of the world, they are the guardians of the sea and the ocean. They navigate and cross the waters without fear of the unknown, guided by the stars, the tides, and the whisper of the deep. They defend their island with unbreakable devotion. No matter how far they travel, their loyalty to their home remains stronger than the waves that surround it.

## THE SHARKS



Known for their sophistication and strong belief in progress. They see themselves not only as warriors, but as diplomats, thinkers, and leaders. Guided by order and strategy, they value education, structure, and the power of a united society. Always aiming for greater heights. They believe it is their duty to share their culture and influence, while also expanding their own legacy.

THE EAGLES



This tribe is known for their sharp instincts, speed, and fierce independence. They are bold, proud, and impossible to intimidate. Their strength comes from their spirit and their unstoppable will. They admire the tiger for its courage and raw power. They move fast, strike with precision, and never back down from a challenge. Their culture values bravery and personal improvement.

## THE TIGERS



The Tribe of the Bulls is a community shaped by rugged mountains, sacred forests, and the old ways of the land. Strong and resilient, they are known for their courage and unbreakable spirit. The bull represents their nature: powerful, steady, and deeply connected to the earth. They live in close harmony with nature, believing that every stone, river, and hill holds a story.

## THE BULLS



Trained from a young age to endure pain, hunger, and hardship, they believe that strength is forged through sacrifice and absolute dedication to the tribe. They admire the lion for its bravery and leadership. Loyalty is sacred: a Lion never retreats, never abandons a companion, and never faces danger alone. Simplicity guides their lives: no excess, no weakness, only purpose.

## THE LIONS



力



Known for their deep sense of honor, discipline, and justice. They are a people who value hard work, patience, and balance – believing that true strength comes from mastering both the body and the mind. They build with care, fight with discipline, and lead with integrity. Calm and focused, the Tribe of the Dragons stands as a pillar of justice and inner strength.

## THE DRAGONS

## THE ROLES IN EACH TRIBE

Each tribe is born with five sacred roles.  
Five pillars upon which its power, identity, and  
destiny rest.

As the story unfolds, new roles will emerge.  
but everything begins here.

Too epic? Fine, let's translate it so even you can  
understand it:

**Five basic roles for each tribe.** As the tribes  
progress and grow, more roles will appear.

Simple.



## THE CHIEF OF THE TRIBE

The voice that guides. The will that decides.

This is the supreme leader of the tribe.

The one who speaks in its name, sets its direction,  
and carries the weight of leadership.

Their word must be heard.

From their decisions may come glory, or the  
complete fall of the tribe. They do not rule by  
strength alone, but through authority, responsibility,  
and vision. When there is doubt, they decide.  
When there is chaos, it is their duty to restore  
order.



## THE MASTER OF COIN

The strategic mind. The executing hand.

The right hand of the ruler.

The king or queen commands, and this role executes.

A general on the battlefield.

A strategist at the decision table.

*The architect of alliances, pacts, and conspiracies.*

They are the only member authorized to officially speak with other tribes.

They negotiate, persuade, and deceive if necessary.

Where power exists, they move the pieces.



## THE WARRIOR

The shield of the tribe. Its strength made flesh. The warrior is the military protector of the group, the physical force of the tribe.

*The champion chosen to represent the clan in challenges, battles, and trials of strength.*

When the tribe is threatened, the warrior rises. When physical challenges appear, they step forward. They do not lead from the throne, but from action. Their honor is the honor of the tribe.



## THE SHAMAN / DRUID / WITCH

*The voice of the gods.* The bridge between worlds. The spiritual leader of the group, healer of body and soul. They connect with unseen forces, listen to the gods, interpret signs, and reveal prophecies. They possess hidden powers, like converting members of other tribes!

When the tribe doubts, they listen to the spirit. When all seems lost, they remind the tribe that it is not alone.



## THE TOTEM

The Totem is the living spirit, essence, soul and symbol of the tribe. Bearing the form of both warrior and beast, it represents the sacred animal of the clan. It is a true wildcard role: it may lead armies, guide rituals, negotiate with other realms, or assume total command.

*If the Totem falls, the tribe falls with it.*

Without its spirit, the tribe loses its identity, strength, and direction. To protect the Totem is to protect the heart of the tribe.

Without it, the tribe is lost.



## THE GODS OF THE TRIBE

The tribes will not be alone. They will have their gods  
to bless and protect them...  
or to punish and condemn them.

The shamans and sorcerers of each tribe will try to  
keep the gods satisfied, but be warned – it is  
impossible to please all three at the same time.

Each tribe will choose a main god to guide them,  
based on the core traits of both the god and the  
tribe. But this god could change...



## IFOS

Goddess of **Love, Spirit, Nature and Balance.**

IFOS is the most emotional and empathetic of the three goddesses. She is seen as an ancestral mother of humanity, watching with tenderness and caring with deep devotion.

She seeks the common good above individual power, and her essence is deeply connected to love, spiritual bonds, and harmony among all living beings.

**Favors:** Compassionate, collaborative tribes that protect their people and their environment. Those who value unity and do not seek power above the common good.



## EKIR

God of **Power, War and Ambition.**

EKIR is the most worshipped god among those who crave power, success, and wealth. He is strong, imposing, and calculating. He can lead a tribe to absolute ruin or total glory, depending entirely on its ability to compete, negotiate, and dominate the others.

unlike IFOS, EKIR does not seek balance.

Conflict, competition, and the law of the strongest are his domain.

**Favors:** Ambitious and competitive tribes, unafraid to confront others. Those who do not hesitate to make hard decisions in order to move forward.



## AFAR

God of **Progress, Wisdom, Art and Creativity.**

AFAR is a two-faced god, a being who embodies the duality of knowledge and creativity. On one side, he is logical and precise, a symbol of scientific and technological progress. On the other, he is chaotic, a dreamer, and deeply creative. Above all, he is the god of ideas, his mind is in constant expansion. He takes great pleasure in testing humans with mental games and impossible challenges.

**Favors:** Clever, creative tribes. Those who dare to imagine the impossible and challenge what is already established.



## COUNTRIES & BUDGET

Accommodation and meals are fully covered for the entire duration of the project. *Transportation costs are covered up to the maximum amount indicated for each country:*

Spain 28 €

Armenia 580 €

Italy 309 €

Georgia 580 €

Malta 309 €

Croatia 309 €

Greece 309 €

The Netherlands 309 €



## IMPORTANT QUESTIONS

- What should I bring?
  - We will tell you once you get selected.
- Can I apply if my country is not participating?
  - You can try.
- I want to join but I have lessons / work.
  - We are sorry.
- Can we know more about the activities?
  - Not yet.
- How will I know if i get selected?
  - You will know, don't worry.



## USEFULL SENTENCES IN SPANISH

- Help, these people are out of their minds!
  - *MAditerranea es mi asociación favorita!*
- It was already like that when I arrived.
  - *Puedes quedarte con mi reembolso.*
- I want to leave this place.
  - *Me quedaría una semana más.*
- I know a very good energizer
  - *No queremos energizers, gracias.*
- Is there any supermarket around here?
  - *Mercadona está muy sobrevalorado.*



## ABOUT MADITERRANEA

We're a small Mediterranean tribe. We were born two years ago and, surprise! we still haven't disappeared.

We're still standing, even though this isn't paid.

Literally.

We do this because we enjoy it and because we believe we can make different and more creative projects. After this one, we'll see whether betting on something different was actually a good idea, or if we should just give up and start doing "normal" projects.

IF YOU WANT MORE "WEIRD" PROJECTS, [FOLLOW US!](#)



## CONTACT

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## APPLICATION FORM

LINK FOR ALL THE COUNTRIES: [application form](#)

IF YOU WANT MORE INFO ABOUT THE  
TRIBES, CHECK [THE GUIDE](#)



HOPEFULLY: SEE YOU SOON :)

